

LEGEND



Head Chef

Handles all disputes and questions



Ingredient Card



Event Card



Disclaimer Card

Modifies current event



Action Card

Modifies gameplay



Star Cards

ACTION CARD ICONS



Just You



All non-Chef
Players



Just the
Head Chef

GAME SPECIFICATIONS

- 4-8 players
- ½-2 hours of gameplay
- 400 hand-drawn cards
- Printed in the USA

CONTACT US

Questions? Feedback? Inspired ideas?
Let us know at ChefsTurnCardGame.com

ALTERNATE GAMEPLAY



DINNER PARTY - IRL

Everyone brings two real-life ingredients and dinner is created from the options provided. Play Chef's Turn Card Game before, during, or after!



SECRET CHEF

There is an invisible player sitting at the table! They are the first Head Chef, then get cards and play an action like everyone else, presenting last via the person that presented first.



3-PLAYER

Only use 4- and 5-star cards, otherwise gameplay is the same. Consider adding a Secret Chef!



9+ PLAYERS

Break into teams, so that there are 4-8 teams. Use normal gameplay where each team plays as one person, making decisions as a group.



DRINKING GAME

Whenever an Action card prompts players to draw a new Ingredient, everyone who has drawn a card must take a drink!

THE DETAILS

- **I don't understand something about this game...**
 - The current Head Chef answers all questions and settles any disputes as they see fit.
- **Unless otherwise instructed:**
 - You do not have to use all ingredients in your hand.
 - No trading, discarding, or drawing new ingredients mid-round.
- **Do I start with new Ingredient cards each round?**
 - No, discard any ingredients used but keep the rest. If you have less than seven cards, redraw up to seven. If you have more than seven, lucky you!
- **Oh no! It's the end of a round and I'm out of cards!**
 - Draw three Ingredients, and make your meal from just those.
- **What happens if there's a tie?**
 - The last Head Chef draws one Event and one Disclaimer. Tied players draw three new Ingredients and present their meals for group judging, with no Actions played.



BASIC GAMEPLAY

1

SETUP - Separate decks and shuffle cards. Place each deck face down, leaving a space for discards.

2

CHOOSE THE FIRST HEAD CHEF - The person to have done the dishes most recently is the first Head Chef.

3

DEAL CARDS - All non-Chef players draw seven Ingredient cards.

Head Chef holds one each of the 3-, 4-, and 5-Star cards.

Head Chef draws and announces one Event and one Disclaimer card.

4

PLAY AN ACTION CARD - Taking turns and starting left of the Head Chef, everyone draws and immediately plays one Action card.

See Legend for descriptions of Action card icons.

5

PRESENT AND SCORE - Once everyone has played an Action card, present your best recipe to the Head Chef.

Head Chef awards stars based on their favorite dishes.

6

NEXT ROUND - Discard used cards.

The person to the left is now the Head Chef, and all non-Chef players redraw to seven Ingredients.

7

WIN THE GAME - Once everyone has been Head Chef, the person with the most stars wins!